

# CMSC423: Bioinformatic Algorithms, Databases and Tools

Multiple sequence alignment  
Motif finding

# Multiple sequence alignment

- Simultaneously identify relationship between multiple sequences

```
HBB_HUMAN      FFESFGDLSTPDAVMGNPKVKAHGKKVL-----GAFSDGLAHL DNLKGTFF
HBB_HORSE      FFDSFGDLSNPGAVMG NPKVKAHGKKVL-----HSFGEGVHHL DNLKGTFF
HBA_HUMAN      YFPHF-DLS-----HGSAQVKGHGK KVA-----DALTNAVAHVDDMPNAL
HBA_HORSE      YFPHF-DLS-----HGSAQVKAHGK KVG-----DALTLAVGHLDDLPGAL
MYG_PHYCA      KFDREFKHLKTEAEMKASEDLKKHGVTVL-----TALGAILKKKGHHEAEL
GLB5_PETMA     FFPKFKGLTTADQLKKSADVRWHAERII-----NAVNDAVASMD DTEKMS
LGB2_LUPLU     LFSFLKGTSEVP--QNNPELQAHAGKVF KLVYEAAIQLQVTGVVVVTDATL
```

\* : . . :: \* . : :. :

- Note: multiple alignment implies (not necessarily optimal) pairwise alignment between the individual sequences

```
HBA_HUMAN      YFPHF-DLS-----HGSAQVKGHGK KVA-----DALTNAVAHVDDMPNAL
HBA_HORSE      YFPHF-DLS-----HGSAQVKAHGK KVG-----DALTLAVGHLDDLPGAL
```

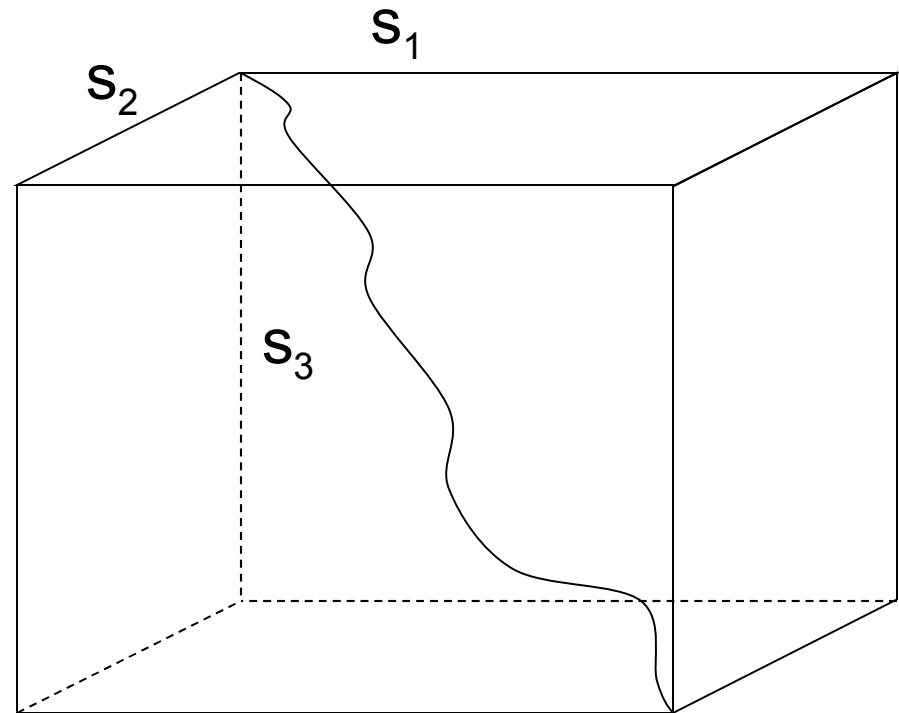
# Multiple alignment – formal definition

- $M$  – multiple sequence alignment for  $s_1, \dots, s_k$
- $D(s_i, s_j)$  – optimal score of alignment between  $s_i, s_j$
- $d(s_i, s_j)$  – score of alignment btwn  $s_i, s_j$  induced by  $M$
- score of  $M$   $d(M) = \sum_{\text{all pairs } s_i, s_j} d(s_i, s_j)$
- also called sum-of-pairs
  
- Optimal multiple alignment minimizes  $d(M)$
  
- Computing optimal  $d(M)$  is NP hard
- Note: in multiple alignment we think of "distance" rather than "similarity"

# But...here's a solution

- Dynamic programming solution. e.g. 3 sequences
- $\text{Score}(i, j, k)$  – optimal alignment between  $s1[1..i]$ ,  $s2[1..j]$ ,  $s3[1..k]$  – do DP as usual

- $s(i,j,k) = \max \{$   
     $s(i-1, j-1, k-1) +$   
     $\text{match}(s1[i], s2[j], s3[k]),$   
    ...



# But... it's expensive

- 3 sequences – need to fill in the cube  $O(n^3)$
- $k$  sequences –  $k$ -dimensional cube  $O(n^k)$  time/space
- There are tricks that can help – similar to AI techniques for reducing the search space
- Basic idea – if we can estimate optimal score, we can prune the search space.
- Note – these are just heuristics – not guaranteed to work faster

# Alternative – approximation algorithm

- Can we efficiently compute a multiple alignment with a score that's not too bad?
- The Star method:
  - build all  $k^2$  pairwise alignments ( $O(k^2n^2)$ )
  - pick sequence  $sc$  that is closest to all other sequences:  
 $\sum_{s_i} D(sc, s_i)$  is minimal over all choices of  $sc$
  - iteratively align each sequence to  $sc$
- Theorem: sum-of-pairs score of star alignment is at most twice as big as optimal multiple alignment score

# Iterative alignment

SC YFPHFDSLHGSQAQVKAHGKKVGDALTLAVGHLDDLPGAL

- Take sequences  $s_i$  in order:

- align  $s_1$  with  $sc$  - results in gaps being inserted in both sequences

SC YFPHFDSLHGSQAQVKAHGKKVGDALTLAVGHLDDLPGAL

S1 YFPHFDSLHG-AQVKG--KKVADALTNVAHVDDMPNAL

- align  $s_2$  with  $sc$  - if gaps must be inserted – insert in previously aligned sequences

SC YFPHF-DLS-----HGSAQVKAHGKKVG-----DALTLAVAHLDDLPGAL

S1 YFPHF-DLS-----HG-AQVKG-GKKVA-----DALTNVAHVDDMPNAL

S2 FFPKFKGLTTADQLKKSADVWRWAERII-----NAVNDAVASMDDEKMS

- and so on (note: if gaps coincide with previously introduced gaps no need to change previously aligned sequences)

SC YFPHF-DLS-----HGSAQVKAHGKKVG-----DALTLAVAHLDDLPGAL

S1 YFPHF-DLS-----HG-AQVKG-GKKVA-----DALTNVAHVDDMPNAL

S2 FFPKFKGLTTADQLKKSADVWRWAERII-----NAVNDAVASMDDEKMS

S3 LFSFLKGTSEVP--QNNPELQAHAGKVFKLVEAAIQLQVTGVVVTDATL

# Theorem proof

- Theorem: star alignment is 2-optimal
- Assumption: distances obey triangle inequality

$$\text{OPT} = \sum_{s_i, s_j} d(s_i, s_j) \geq \sum_{s_i, s_j} D(s_i, s_j) \geq k \sum_{s_i} D(s_i, sc)$$

$$\begin{aligned} \text{STAR} &= \sum_{s_i, s_j} d^*(s_i, s_j) \leq \sum_{s_i, s_j} (D(s_i, sc) + D(s_j, sc)) \quad \# \text{ triangle ineq.} \\ &= \sum_{s_j, s_j} D(s_j, sc) + \sum_{s_j, s_j} D(s_i, sc) \\ &= 2k \sum_{s_i} D(s_i, sc) \end{aligned}$$

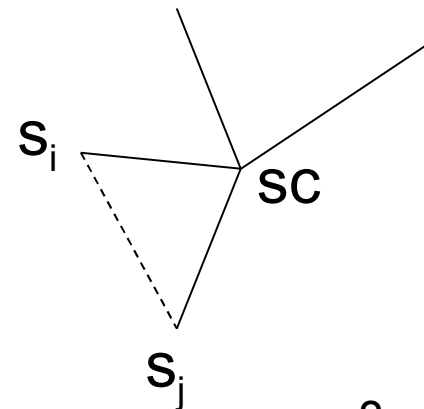
$$\Rightarrow \text{STAR/OPT} \leq 2 \quad \text{Q.E.D}$$

note:  $\sum_{s_i} D(s_i, sc)$  – is score optimized by choice of  $sc$

$d(s_i, s_j)$  – score of alignment btwn  $s_i, s_j$  within optimal alignment

$d^*(s_i, s_j)$  – score of alignment btwn  $s_i, s_j$  within star alignment

$D(s_i, s_j)$  – score of optimal alignment btwn  $s_i, s_j$





# Consensus sequence

- For every column  $j$  in the alignment, pick the amino-acid AA that minimizes  $\sum_i d(\text{AA}, S_i[j])$  (usually becomes majority rule)
- Intuitively – this is the sequence of the ancestor of all the sequences in the multiple alignment
- We can define the multiple alignment problem as:
  - find the multiple alignment that minimizes  $\sum_i D(\text{CO}, S_i)$
- Still NP – hard, but consensus sequence useful on it's own.

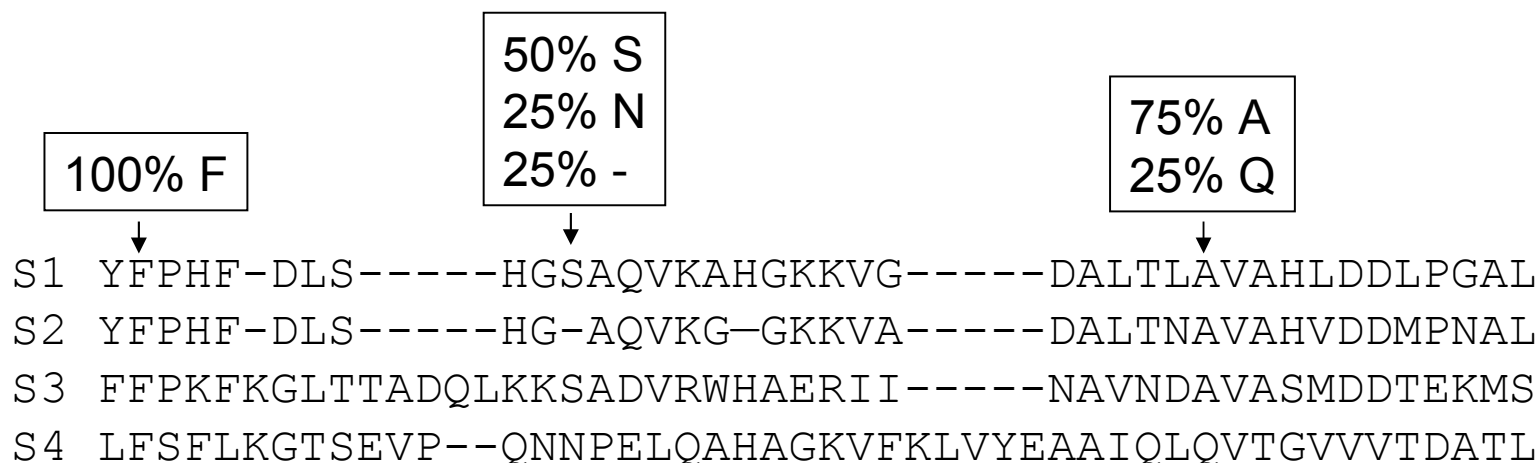
```
CO  YFPHFKDLS-----HGSAQVKAHGKKVG-----DALTLAVAHVDDTPGAL
S1  YFPHF-DLS-----HGSAQVKAHGKKVG-----DALTLAV AHLDDLPGAL
S2  YFPHF-DLS-----HG-AQVKG-GKKVA-----DALTN AVAHVDDMPNAL
S3  FFPKFKGLTTADQLKKSADV RWHAERII-----NAVND AVASMD DTEKMS
S4  LFSFLKGTSEVP--QNNPELQA HAGKVF KLVYEAAIQLQVTGVVVT DATL
```

# Iterative alignment revisited

- Pick a sequence (e.g. SC) as a starting point
- Align S1 to it & build consensus for the alignment
- Take S2 and align it to the consensus (instead of SC)
- repeat...
- Problem: consensus (or any single sequence) ignores the other sequences being aligned.
- Solution: keep track of % of each amino-acid aligned in each column
- score of alignment to profile – combination of scores to each AA.

# Profile alignment

- Solution: keep track of % of each amino-acid aligned in each column
- score of alignment to profile – combination of scores to each AA.



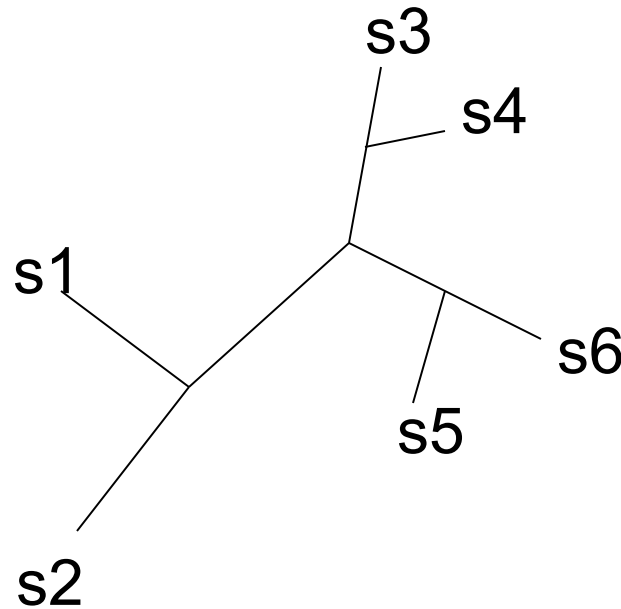
- $\text{Score}(\text{prof1}, \text{prof2}) = \text{weighted average of all pairs of amino-acids}$

# Profile alignment..cont

- $\text{Score}(50\%A, 20\%L, 30\%K ; 20\%A, 30\%C, 50\%G) =$   
 $0.5 * 0.2 * \text{Score}(A, A) +$   
 $0.5 * 0.3 * \text{Score}(A, C) +$   
 $0.5 * 0.5 * \text{Score}(A, G) +$   
 $0.2 * 0.2 * \text{Score}(L, A) +$   
 $0.2 * 0.3 * \text{Score}(L, C) +$   
 $0.2 * 0.5 * \text{Score}(L, G) +$   
 $0.3 * 0.2 * \text{Score}(K, A) +$   
 $0.3 * 0.3 * \text{Score}(K, C) +$   
 $0.3 * 0.5 * \text{Score}(K, G)$
- hard to write down, easy to compute

# CLUSTALW

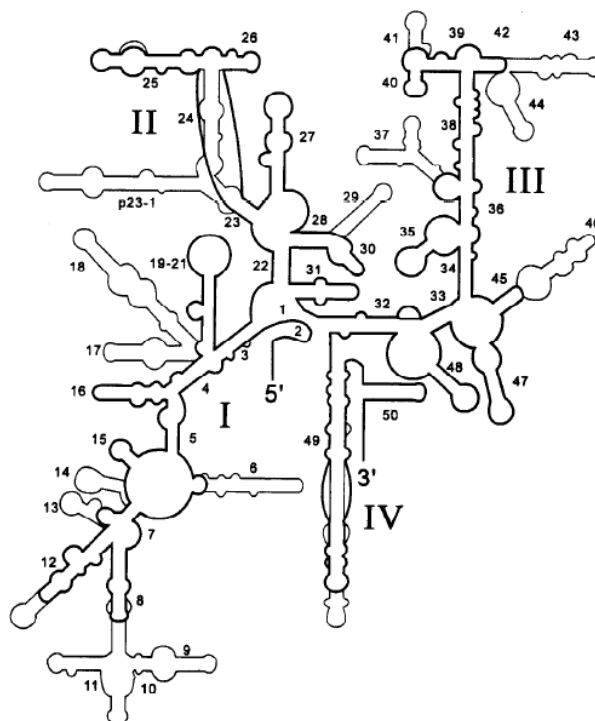
- Compute pairwise distances between strings
- Build phylogenetic tree
- Build iterative alignment by following tree edges



# MUSCLE

- Just like ClustalW but different
- Build pairwise distances – uses fast heuristic (just count # of k-mers in common)
- Build phylogenetic tree
- Build multiple alignment based on tree
- Re-estimate distances based on tree
- Re-build tree
- Re-build multiple alignment
- etc. etc. etc.

# Biological relevance of multiple alignments



	3	2		3	3		3	4		3	5		3	5	1																																						
Cow	U	G	C	C	G	U	G	C	U	U	A	A	U	A	C	C	C	G	A	U	-	A	A																														
Partridge	U	C	C	C	C	U	G	C	C	C	A	A	A	C	C	A	C	C	C	C	C	C	C	A																													
Scincid Lizard	U	G	C	C	G	U	G	C	U	C	C	A	C	A	C	C	A	G	A	G	A	A	A	A																													
Xenopus	U	G	C	C	G	U	G	C	U	C	C	A	A	C	C	C	C	C	C	C	C	C	C	A																													
Cyprinid Fish	U	G	C	C	G	U	G	C	U	U	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
sea Urchin	U	G	C	C	G	U	G	C	U	C	C	A	A	C	C	C	C	C	C	C	C	C	C	A																													
Drosophila	U	G	C	C	G	U	A	U	U	U	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Honeybee	U	G	C	C	G	U	U	U	U	A	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Locust	U	G	C	C	G	U	A	U	U	C	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Damselfly	U	G	C	C	G	U	A	U	U	U	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Centipede	U	G	C	C	G	U	A	U	U	U	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Scorpion	U	G	C	C	G	U	U	U	U	A	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Brine Shrimp	U	G	C	C	G	U	U	C	U	A	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Onychophoran	U	G	A	C	G	U	A	U	U	A	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Snail	U	C	C	C	G	U	A	U	U	A	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
Earthworm	U	G	C	C	G	U	G	C	U	A	A	A	G	A	C	C	C	C	C	C	C	C	C	A																													
MOTIFS	U	G	C	C	G	U	r	y	y	Y	A		y	Y	A	G	A	G	A	R	c	y	U	g	u	y	y	r	Y	r		r	y	C	G	A	u	r		y	Y	C	r	C	G		Y						
Nematode	G	C	A	G	A	C	A	U	U	C	A	-	-	A	A	U	A	U	C	U	U	G	G	A	G	C	C	G	A	C	U	A	G	U	A	-	A	C	U	G	A	G	A	-	C	C	C	C	A	U	-	-	
Sea Anemone	U	C	C	C	U	U	C	A	C	A	U	A	-	U	U	U	C	G	A	U	A	G	A	G	A	G	C	G	U	A	C	U	U	A	A	U	U	C	G	A	U	G	G	U	C	C	C	C	U	G	-	U	A

# Motif finding



# Motif finding

- Special case of multiple alignment – find short “motif” that occurs almost identically in multiple DNA sequences
- Local multiple alignment (the definition of multiple alignment so far was global)
- Motif finding – special requirements
  - inexact alignment sought
  - but no gaps allowed
- Biological significance
  - gene promoters
  - transcription factor binding sites
  - other elements involved in gene regulation

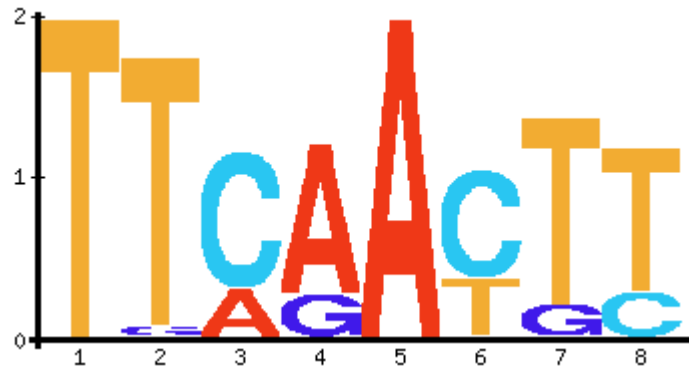
# Motif finding...example

TTAGAGGTTGACTATT**CAACTTTT**GAGGAGGCCTAGTAGAGC  
AGCCGACTT**GCAACTT**AGGCGTGGTCAGTGCCCTAATAGAGC  
GGCCTATTTGGGCCACTTAGACCTT**CAACTTTT**GCA TAGAGC  
CCACAGTTAGATGTCCAAAAGACAAATATAGAGGGC TAGAGC  
ACACGGACTGCGTT**CAATGCTT**ACAGCAGATTGAGT TAGAGC  
TTCAAAGACTTGACTATTGTT**CAACTTT**GAAGACTA TAGAGC

Promoter region

Gene

Motif “sequence logo”



# Finding motifs – Gibbs sampling

- Observations:
  - since no gaps – all motifs have equal length (assume known value -  $m$ )
  - exhaustive search of promoter region is impractical: all combinations of substrings of length  $m$  among  $k$  sequences of length  $L = (L - m + 1)^k$

# Gibbs sampling... the algorithm

1. Pick random substring of length  $m$  from each of the strings
2. Construct multiple alignment (easy since no gaps) and compute profile
3. Pick random sequence  $s$  and remove from multiple alignment. Recompute profile.
4. Within removed sequence, search for best fit to profile and insert into alignment
5. Repeat until profile does not improve

# Gibbs sampling...cont

- How do you find best match to profile?
- What is overall running time of algorithm?